

テニスの王子様 ああんって言うゲーム

The Prince of Tennis

The Game of Saying 'Ahn'

Players: 3~6 people Play time: 15 minutes Recommended Ages:8 years and up

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Is that 'Ahn' a curious 'Ahn'? Or is it a sassy 'Ahn'?

"The Prince of Tennis: The Game of Saying 'Ahn'" is a game where players act out iconic lines in the series using only their "voice" and "expressions" and match them to the given theme.

If others guess the line correctly, you earn points; if your performance "Still has ways to go", you get a Sadaharu's Potion penalty! Go through multiple Tasks equal to the total number of players. The person with the most points at the end is the winner.

内容物 Contents

Theme cards ×80
Acting Cards ×6
Answer Cards ×36 (6 cards per set)
Sadaharu's Potion Cards ×6
Point Chips ×28
Rule Book (this book) ×1

ゲームの準備 Game Preparation

①Distribute Answer Cards to All Players

Give each player a set of 6 Answer Cards with the same color on the back.

②Prepare the Game Area

Place the following items in the center of the table:

- Theme cards: Shuffle all Theme Cards with the character side facing up and place them as a draw pile.

- Acting Cards and Sadaharu's Potion Cards: Shuffle each set of cards separately, with the backs facing up, and place them in piles.
- Point Chips: Gather all Point Chips and place them together in one area.

Game Start!

The player who has received the most chocolates on Valentine's Day in real life, becomes the starting dealer and begins the game. If no one qualifies, decide the starting player with Rock-Paper-Scissors or another method.

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ゲームの流れ Game Flow

Starting with the dealer, follow steps ①~③ below until every player has taken a turn as the dealer.

① お題と演技の決定 **Selecting the Task and Acting Style**

Draw one card randomly from the deck, or choose a card of your choice, and place it face-up on the table as the task. Then, shuffle all the Acting Cards face-down and deal one to each player. The letter on your Acting Card determines your acting style for this round. Any leftover Acting Cards are set aside and not used.

② 演技と回答 **Acting and Answering**

Starting with the first player as the dealer role and moving clockwise, each player performs the task using only their voice and facial expressions (gestures and body language are prohibited). Other players try to guess which acting style (A~F) is being performed and place their Answer Card face-down in front of themselves to make their guess. Once an Answer Card is placed, it cannot be changed.

Place the Answer Card for the first performer on the far left, then place the Answer Cards for the remaining players sequentially to the right. When it's your turn to act, place your own Acting Card (the correct answer) in the sequence.

Once everyone has guessed, the next player performs their acting.

Acting Example

If the Theme card says "Ahn," when acting, small adjustments in a tone of voice like "Ahn!" or "Ahhhn" are allowed. However, be sure to perform using only your voice and facial expressions. You may move your head and face, but body movements, such as swinging a racket motion, are not allowed.

Theme Cards for Acting Like a Prince

Some Theme Cards allow you to improvise lines as if you were one of the princes, instead of simply delivering a set line (these cards show a black background behind the line on the task side). With these cards, imagine how the character might say the theme that's written and act accordingly. Unlike regular Themes on a card, you can make a wide range of adjustments to the line, even changing the ending or rephrasing it.

Example: If you draw one of these types of Theme Cards that says "Good morning," instead you could say "Good morning, everyone!"

③ 正解発表 **Answer announcement**

Once everyone has acted, the dealer reveals the correct answers in order. The process is as follows: first, everyone except the actor reveals their Answer Card, and then the actor reveals their Acting Card (the correct answer) last.

Each correct guess earns 1 point for the guesser, and the actor earns 1 point per person who guessed correctly.

If there are not enough chips, use other objects as substitutes or keep track on paper.

However, if no one correctly guesses a particular performance, the actor draws a Sadaharu's Potions Card as a penalty and returns the specified number of Point Chips to the pile.

After completing step ③, the role of a dealer rotates left, and the process repeats from step ①.

Once each player has had a turn as the dealer, the game ends. The player with the most points at this stage is crowned the "King" for captivating the most players with their performance and wins the game. If there is a tie, those players share the victory.